

ZAC OVERCASH

ANIMATOR



Website



www.zacovercash.com

Digital Resume



w/ additional links

Anim Reel



Fall 2020

About Me

I'm a Vancouver-based animator originally from South Carolina. Growing up I loved to draw and be creative, leading me to take every art class available to me. Seeing the making of Jurassic Park at age 12 sparked my enthusiasm for animation and visual effects, a passion which led me to earn a degree in computer animation from the Atlanta College of Art. Since my first feature film job in 2010, the animation industry has led me to Vancouver, Canada where I have worked for some of the world's leading visual effects studios. I love the challenge of bringing amazing visuals to life and I'd love the opportunity to work for you too on your next cool project.

Animation & VFX Experience

Industrial Light & Magic

June 2020 - Mar 2021

- Space Jam 2

Sony Pictures Imageworks

Jan 2017 - May 2020

- Hotel Transylvania Short
- Over the Moon
- Connected
- Spider-Man: Far From Home
- Spider-Man: Into the Spider-Verse
- Hotel Transylvania 3
- Spider-Man: Homecoming

Image Engine

Nov 2016 - Jan 2017

- Power Rangers
- Logan (Briefly)

Sony Pictures Imageworks

Sept 2014 - Nov 2016

- Smurfs: The Lost Village
- Angry Birds (Marketing)
- Alice Through the Looking Glass
- Hotel Transylvania 2

MPC

Jan 2014 - Feb 2014

- Edge of Tomorrow

Pivot VFX

Jan 2013 - May 2013

- Smurfs 2
- Smurfs 2 (Marketing)

Sony Pictures Imageworks

Sept 2010 - Apr 2011

- Green Lantern

Education

Animation Mentor

Fall 2007 - Spring 2009

- Diploma for Advanced Studies in Character Animation

Atlanta College of Art

Fall 1999 - Spring 2003

- Bachelor of Fine Arts - Computer Animation

CG Master Academy - (Online) Intro to Unity

Winter 2018

CG Master Academy - (Online) Intro to Rigging

Winter 2019

Interests/Hobbies

- Computer Building
- Virtual Reality
- Photography
- Playing Ukulele
- Video Games
- Illustration
- Film Analysis
- Onewheel

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